



2016 NAB AFL AUSKICK - RULES FLOW CHART

PP – Year 2 NAB AFL Auskick Program

Please note: participants must be 5 as of June 30th

As at 1st Feb 2016

NAB AFL Auskick Program for PP - Yr2's	
1. Playing Field	Half senior size. Approx. 80m x 50m Divide into three zones –30/20/30m
2. The Team	6 or 9-a-side preferred – no rucks and rovers. Unlimited reserves. Rotate players every quarter.
3. Playing Time	Up to 4 x 10 minute maximum quarters
4. Start of Play	A. Ball up between 2 centre players B. Players should be approximately equal size C. Players cannot take full possession out of ruck contests.
5. After a goal	As in 4. Different players contest the ruck each time. Goals can only be kicked by players in forward zone.
6. Scrimmage	No diving on ball. Umpire stops play. Free kick awarded to nearest opponent.
7. Out of Bounds	A. From a kick. Kick awarded to nearest opponent. B. If doubt as to which team kicked the ball. Ball up 5m in C. Off hands or body - ball up 5m in from boundary D. Full possession rule.
8. Tackling	Players cannot hold with hands, knock out of hands, push in side, steal the ball. Players given every opportunity to deliver ball i.e. No harassing.
9. Bumping	No deliberate bumping. No deliberate contact is permitted.
10. Barging	Barging, fending off or chopping with hands passed opponents is NOT allowed. A free kick shall be awarded.
11. Stealing/ Smothering/ Harassing/ Possession rule	Not allowed. The ball is possessed by the act of catching it, grabbing it or placing two hands on it when it is on the ground. Once the ball is possessed, all other players must back off to allow the player with the ball to kick or handball uncontested.
12. Shepherding	Player not permitted to push, shoulder or block opponent not in possession of the ball.
13. Mark	Any reasonable attempt to catch ball directly from kick irrespective of distance travelled. No standing on the mark. No playing on allowed.
14. Bouncing the Ball	Player is permitted to bounce the ball only once then dispose of the ball.
15. Kicking off the Ground	Not permitted to deliberately kick the ball off the ground.
16. Order-off Rule	To be applied. Penalty time is umpire discretion
17. Staying in Position	To stop congestion, umpire to instruct players to stay in zone.
18. Coaches	Coach is allowed on the ground to teach.
19. Spirit of the Game	Players and coaches to shake hands. Umpire to instruct players.
20. The Game	No premiership points, no finals, no ladders, no match results, names of players published
21. Awards	Participation, effort and skill achievement scheme.
22. Clearances	Automatic clearance.
23. Tribunals	No tribunal, discipline is the responsibility of the club.